A Bayesian Prediction Model for the U.S. Presidential Election

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It has become a popular pastime for political pundits and scholars alike to predict the winner of the U.S. presidential election. Although forecasting has now quite a history, we argue that the closeness of recent presidential elections and the wide accessibility of data should change how presidential election forecasting is conducted. We present a Bayesian forecasting model that concentrates on the Electoral College outcome and considers finer details such as third-party candidates and self-proclaimed undecided voters. We incorporate our estimators into a dynamic programming algorithm to determine the probability that a candidate will win an election.

**Keywords:** presidential elections; election forecasting; operations research; Bayesian prediction models

Election Forecasting and Recent Elections

Recent presidential elections indicate that the American voting population is deeply divided. This was plainly obvious in 2000 when Al Gore won more popular votes than George W. Bush but lost the presidency in the Electoral College tally. In 2004, when Bush secured 50.7% of the popular vote to John Kerry’s 48.3%, claims of voting irregularities again surfaced. This time the disputes were in Ohio, where Bush bested Kerry by
118,775 votes. Although Kerry ultimately decided not to challenge the vote count, if he had somehow mounted a victorious challenge and Ohio’s 20 electoral votes had been placed in the Democratic camp, Kerry would have won the election with 271 electoral votes—and for the second time in two elections, the president would have won while losing the popular vote! When Gore lost, pundits and journalists alike chanted refrains that this phenomenon had not surfaced since 1888 when Benjamin Harrison beat Grover Cleveland in the Electoral College while pulling in 0.8% less of the popular vote. In fact, this oddity is slightly more common, with the more recent manifestation in 1960 when young John F. Kennedy secured the presidency over Richard Nixon by winning the Electoral College vote but not the popular vote (Gaines, 2001). These disparities between the winner of the popular vote and the Electoral College are rare, but far from unheard of, and becoming common enough that there have been numerous calls in the last decade for a reform of the Electoral College system (Belenky, 2008; Edwards, 2004; Goux & Hopkins, 2008; Grofman & Feld, 2005; Hansen, 2008; Hiltachk, 2008; Hirsch, 2008; Leib & Mark, 2008; Tokaji, 2008; Whitaker & Neale, 2004).

A reform of the Electoral College system seems unlikely given the intentional difficulty involved in modifying the U.S. Constitution (Bennett, 2006; Rathbun, 2008). Although Gore, especially, appeared to be drumming up support for the idea that he was the legitimate winner of the 2000 presidential election, all presidential candidates enter the race knowing full well how votes are counted and, hence, tailor their campaign strategies accordingly. Candidates spend far more of their campaign funds and time in states that are close and pay scant attention to voters in states where the outcome is basically foregone (Althaus, Nardulli, & Shaw, 2002; Doherty, 2007; Shaw, 2006). It seems a bit disingenuous after votes are counted to then appeal to voters that a different vote counting scheme conveys the true and legitimate winner. Instead, there is no ambiguity that the division of the popular vote is interesting, but not decisive. Moreover, it is unclear that the popular vote accurately conveys the preference of the voters better than the Electoral College system. Instead, the weight of the evidence supports the claim that majority will is difficult to measure and

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fundamentally ambiguous (Gelman, Katz, & Tuerlinckx, 2002; Grofman, Brunell, & Campagna, 1997; Grofman & Feld, 2005; Longley & Dana, 1992; Rae, 1972).

Also interestingly, presidential vote forecasting models have been heavily focused on the two-party popular vote (Abramowitz, 2004; Campbell, 2004; Holbrook, 2004; Lewis-Beck & Tien, 2004; Lockerbie, 2004; Norpoth, 2004; Wlezien & Erikson, 2004), with only a few exceptions (Kaplan & Barnett, 2003). These models have had varying degrees of success by Campbell’s (2005) accounting method, in which less than 2 percentage points is “quite accurate” (Lewis-Beck & Tien, 2004; Wlezien & Erikson, 2004); between 2 and 3 points is “reasonably accurate,” and closer to the accuracy of the final polls than the precampaign polls (Abramowitz, 2004; Campbell, 2004); between 3 and 4 points is “fairly accurate” (Norpoth, 2004); between 4 and 5 points is “inaccurate” (Holbrook, 2004); and in excess of 5 points is “very inaccurate” (Lockerbie, 2004). The Wlezien and Erikson (2004) error was a mere 0.5%, which is undoubtedly an impressive forecast of the popular vote. However, we know, theoretically through simple math, and empirically from recent elections, that 0.5% is far and away more than enough votes to swing the election in the Electoral College if they hail from particular geographic locations. It is an artifact of our election system that even the most impressive forecasts of the popular vote and, indeed, the precise popular vote could point to the loser rather than the victor of a U.S. presidential election.

In the past, a focus on the national two-party popular vote was understandable from a data perspective because it greatly reduces data demands. One needs only a single representative national poll to forecast the popular vote. If one wants to focus instead on the Electoral College, one would need a sample for every state in the union. Today, the proliferation of the Internet has greatly facilitated the transfer of large quantities of data and made state-by-state polling data readily available. Because the data acquisition obstacle has been dissipated, it seems clear, then, that the ease of data acquisition and the evident dissimilarity between the popular vote and the Electoral College outcome should push presidential forecasting models to shift their attention from the popular vote to electoral votes. In addition, the closeness of recent elections might also imply that forecasting models should include factors such as third-party candidates and the proportion of undecided voters. Both of these entities have the potential to change the course of a close election. Even if elections are not close, a bit of fine-tuning, if done well, is always a welcome addition.
In this article, we propose to move election forecasting in both of these directions with a model focused on the Electoral College that also pays attention to finer and potentially election-determining details such as third-party candidates and voters who proclaim to be undecided in election polls. Our framework uses a Bayesian estimator that allows one to apply both prior and current information for each state to determine each candidate’s probability of winning that state in the presidential election. The estimators incorporate both the previous election’s results (to capture each state’s party tendency) and current polling data (to capture each state’s current candidate tendency). We utilize an informative prior based on long-term voting trends within a state and different probability distributions. Once we estimate the probability that a candidate will win a state, these values can be used to determine the probability that each candidate will win the election by using a Monte Carlo simulation or a dynamic programming algorithm introduced in Kaplan and Barnett (2003). The idea of using Bayesian estimation rather than frequentist estimation techniques has been explored by others (Jackman & Rivers, 2001; Kaplan & Barnett, 2003), though our formulation differs.

Our article is organized as follows. The next section provides a description of the Bayesian estimators for each candidate’s probability of winning each state’s Electoral College votes. The following section uses these estimators, coupled with polling data that were available, to retrospectively provide a prediction and analysis of the 2004 U.S. presidential election. Next, we discuss the results and provide concluding comments and directions for future research.

Bayesian Estimators

A Bayesian analysis differs from a frequentist analysis in that it uses observations to update or newly infer some unknown quantity of interest, here, the outcome of the presidential election. The term “Bayesian” arises from the frequent use of Bayes’s theorem, which relates the conditional and marginal probabilities of two events. Two fundamental elements of Bayesian analyses are the prior distribution and the posterior distribution. The prior distribution encompasses our beliefs prior to observing some data. In our application, the prior distribution is based on historical voting patterns that are used to construct each state’s normal vote (Converse, 1966; Nardulli, 2005; Stokes, 1962). We note that our formulated Bayesian estimators could, of course, incorporate any prior, including a
noninformative prior or a prior based on a different forecasting model run at the state level (e.g., Wlezien & Erikson, 2004). Constructing a prior based on a popular vote forecasting model is certainly reasonable and would be one way of combining our proposed methods with existing methods. Without other knowledge of the current election, in our application here, our belief about the outcome of the election will be based on historical trends. Consider Table 1, which shows the voting behavior of Alabama and New York over 5 election years (1984-2000). Quite clearly, a state’s partisan tendency is a useful and informative prior.

<table>
<thead>
<tr>
<th>Year</th>
<th>Alabama Republican Vote (%)</th>
<th>Alabama Democratic Vote (%)</th>
<th>New York Republican Vote (%)</th>
<th>New York Democratic Vote (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1984</td>
<td>60.5</td>
<td>45.8</td>
<td>45.8</td>
<td>45.8</td>
</tr>
<tr>
<td>1988</td>
<td>59.2</td>
<td>51.5</td>
<td>50.1</td>
<td>49.8</td>
</tr>
<tr>
<td>1992a</td>
<td>47.7</td>
<td>49.8</td>
<td>50.1</td>
<td>49.8</td>
</tr>
<tr>
<td>1996</td>
<td>50.1</td>
<td>59.5</td>
<td>59.5</td>
<td>59.5</td>
</tr>
<tr>
<td>2000</td>
<td>56.5</td>
<td>60.4</td>
<td>60.4</td>
<td>60.4</td>
</tr>
</tbody>
</table>


This “prior” information can be used along with current polling data to formulate the posterior distribution (using Bayes’s theorem) for the probability of each candidate winning a state. The posterior distribution is a transformation of the prior distribution in which the transformation embodies an updating of beliefs after observing some data. Because state-by-state polling data are more reliable for predicting the winner of the election than the previous year’s election results, the posterior distribution is constructed such that the likelihood function dominates the prior distribution. The posterior distribution for each state is then used to compute the probability that a candidate wins the state’s Electoral College votes. Our Bayesian estimators also take into account the impact from voters who declare that they are undecided prior to the election, as well as third-party candidates, to obtain the posterior distribution or an estimate of each candidate’s probability of winning the election. Finally, these probabilities are used as input into a dynamic programming algorithm to determine the distribution of Electoral College votes for each candidate and, hence, the probability that each candidate wins the election.
Bayesian Formulation

More formally, define $p_i$ to be the true proportion of voters in a state who intend to vote for candidate $i$ in the election (for simplicity, let $i = 1$ correspond to the Republican candidate, $i = 2$ correspond to the Democratic candidate, $i = 3$ collectively correspond to all third-party candidates, and $i = 4$ correspond to no candidate or voters who have declared that they are still undecided). These proportions are assumed to be continuous (between 0 and 1) and sum to 1. The joint prior distribution for $p = (p_1, p_2, p_3, p_4)$ is assumed to be a conjugate prior distribution (i.e., when combined with a multinomial distribution, the same type of posterior distribution is obtained). To satisfy this requirement, assume that $p$ follows a Dirichlet distribution, $p \sim \text{DIRICHLET}(b_1, b_2, b_3, b_4)$, which is a multivariate generalization of the beta distribution and is often used as a prior for the probability of a success in Bernoulli trials. Therefore, the joint probability density function of $p$ can be written as

$$f(p_1, p_2, p_3, p_4) = c p_1^{b_1-1} p_2^{b_2-1} p_3^{b_3-1} p_4^{b_4-1}, \quad p_i \geq 0 \text{ for } i = 1, 2, 3, 4, \sum_{i=1}^{4} p_i = 1,$$

where $c = \Gamma(\sum_{i=1}^{4} b_i) / \prod_{i=1}^{4} \Gamma(b_i)$.

The probability that a candidate wins a given state can be computed using the marginal probability densities. To obtain these marginals, we sequentially integrated the remaining variables out of the joint Dirichlet probability density function. We now illustrate this process by first rewriting the joint Dirichlet probability density function as

$$f_{1,2}(p_1, p_2, p_3) = \int_{0}^{1} c p_1^{b_1-1} p_2^{b_2-1} p_3^{b_3-1} (1 - p_1 - p_2 - p_3)^{b_4-1} dp_3,$$

Integrating over $p_3$ leads to an expression for the joint probability density of $p_1$ and $p_2$:

$$f_{1,2}(p_1, p_2) = \int_{0}^{1-p_1-p_2} c p_1^{b_1-1} p_2^{b_2-1} p_3^{b_3-1} (1 - p_1 - p_2 - p_3)^{b_4-1} dp_3 \quad (2)$$

$$= c p_1^{b_1-1} p_2^{b_2-1} \int_{0}^{1-p_1-p_2} p_3^{b_3-1} (1 - p_1 - p_2 - p_3)^{b_4-1} dp_3. \quad (3)$$
Using the result
\[
\int_0^{1-y} x^{\alpha-1} (1-y-x)^{\beta-1} dx = \frac{\Gamma(\alpha)\Gamma(\beta)}{\Gamma(\alpha+\beta)} (1-y)^{\alpha+\beta-1},
\]
where the gamma function is \(\Gamma(x) = \int_0^\infty t^{x-1} e^{-t} dt = \int_0^\infty u^{x-1} e^{-u^2} du\),
leads to the expression
\[
f_{1,2}(p_1,p_2) = C_1 p_1^{b_1-1} p_2^{b_2-1} (1-p_1-p_2)^{b_3+b_4-1}, \quad p_1 + p_2 \leq 1, p_1, p_2 \geq 0, \quad (4)
\]
where \(C_1 = c \cdot \Gamma(b_3)\Gamma(b_4) / \Gamma(b_3+b_4)\). Integrating Equation 4 over all possible values of \(p_2\) gives the marginal density of \(p_1\),
\[
f_1(p_1) = \int_0^{1-p_1} C_1 p_1^{b_1-1} p_2^{b_2-1} (1-p_1-p_2)^{b_3+b_4-1} dp_2 \quad (5)
\]
\[
= C_1 p_1^{b_1-1} \int_0^{1-p_1} p_2^{b_2-1} (1-p_1-p_2)^{b_3+b_4-1} dp_2 \quad (6)
\]
\[
= C_2 p_1^{b_1-1} (1-p_1)^{b_2+b_3+b_4-1}, \quad 0 \leq p_1 \leq 1, \quad (7)
\]
where \(C_2 = C_1 \cdot \Gamma(b_2)\Gamma(b_3+b_4) / \Gamma(b_2+b_3+b_4)\). Therefore, by the form of \(f_1(p_1)\), \(p_1\) is distributed as a beta random variable with parameters \(b_1\) and \(b_2+b_3+b_4\). Using the identical argument, \(p_2, p_3,\) and \(p_4\) are also distributed as beta random variables; hence,
\[
p_i \sim \text{BETA} \left(b_i, \sum_{k=1}^{4} b_k - b_i \right), \quad i = 1, 2, 3, 4. \quad (8)
\]

**Calibration of Prior Parameters**

The beta distribution is a family of continuous probability distributions characterized by two shape parameters, here, \(b_1\) and \(b_2+b_3+b_4\), which must be chosen. Different choices can be incorporated, which would result in quite varied substantive implications. For example, one possibility is to set these values so that the expected value and the variance, or the first and second moments, for \(p_i, i = 1, 2, 3, 4,\) closely match observed elections. However, there are an infinite number of combinations of \(b_1, b_2, b_3,\) and \(b_4\) that result in the same values for the expectations and the variances for \(b_1, b_2, b_3,\) and \(b_4\). That is, if the expectation and variance of a beta random variable are given by
\[ E(p_i) = \frac{b_i}{\sum_{k=1}^{4} b_k} \quad (9) \]

and

\[ \text{Var}(p_i) = \frac{b_i \left( \sum_{k=1}^{4} b_k - b_i \right)}{\left( \sum_{k=1}^{4} b_k + 1 \right) \left( \sum_{k=1}^{4} b_k \right)^2} \]

\[ = \frac{\rho}{(\rho + \tau)(1 - \frac{\rho}{\rho + \tau})}{\rho + \tau + 1} \quad , \quad (11) \]

where \( \rho = b_i \) and \( \tau = \sum_{k=1}^{4} b_k - b_i \), then if \( b_1 = b_2 = 4 \) and \( b_3 = b_4 = 1 \) or \( b_1 = b_2 = 40 \) and \( b_3 = b_4 = 10 \), the prior means are the same, namely,

\[ E(p_1) = E(p_2) = \frac{4}{10} = 0.4 \]

\[ E(p_3) = E(p_4) = \frac{1}{10} = 0.1 . \]

The choice of the shape parameters is essentially arbitrary if we do not issue any constraints or do not use any substantive guidance. Fortunately, in presidential forecasting, we have a great deal of substantive knowledge that can be integrated. One way to constrain our choices is to choose the \( b_s \) so that (a) \( b_i / \sum_{k=1}^{4} b_k \) equals what \( p_i \) is expected to be, prior to observing the polling data, and (b) the spread of the prior distribution for \( p_i \) (determined by \( \sum_{k=1}^{4} b_k \), with larger values indicating less uncertainty) reflects the perceived uncertainty in \( p_i \).

To illustrate this process, consider the marginal probability density of \( p_1 \) in the candidates’ home states: Massachusetts and Texas. In 2000, the most recent presidential election before 2004, Bush received 33\% of the popular vote in Massachusetts and 59\% of the popular vote in Texas. If we let \( \sum_{k=1}^{4} b_k = 4 \) and set \( b_1 \) such that \( E(p_1) \) equals the percentage of the popular vote that the Republican candidate won in the 2000 election in the given state (after adjusting for undecided voters—see below), the two marginal densities for \( p_1 \) are depicted in Figure 1. Under these choices for the \( b_s \), Senator Kerry had a 0.374 probability of winning Texas, while President Bush had a 0.208 probability of winning Massachusetts. These probabilities seem too high given both the historical voting patterns of these states and that these states are the home states of the candidates (Lewis-Beck & Rice,
1983). Another choice would be to let $\sum_{k=1}^{4} b_k = 400$, in which case Senator Kerry has a 0.002 probability of winning Texas, while President Bush has a $10^{-15}$ probability of winning Massachusetts (see Figure 2). These probabilities seem too low given historical trends. Perhaps a value in between these two choices would be more ideal. Toward this effort, setting $\sum_{k=1}^{4} b_k = 40$ gives Senator Kerry a 0.177 probability of winning Texas and gives President Bush a 0.010 probability of winning Massachusetts (see Figure 3). Of these values (4, 400, and 40), 40 appears to be the most substantively grounded, so we move forward with $\sum_{k=1}^{4} b_k$ being set to 40.

Our priors for the Republican and Democratic candidates involve the normal vote for all states except Alaska and Hawaii (and Washington, D.C.). For the combined third-party candidates, we chose the mean of the prior to be equal to the combined third-party vote in 2000. The prior mean for each of the Republican and Democratic candidates for president was taken to be the normal vote reduced by half of the third-party vote for that state.

To incorporate the effect from voters who declared that they were undecided, let us assume that the prior mean for undecided voters is 3%. This is an assumption in the purest sense, but it also seems reasonable as a prior given the percentage of undecided voters in our various polls. Of course, our method is not wedded to this value, and users are free to incorporate different values as they see fit. We could base this figure on older polls or even an intuition of current trends since the last election.
Thus, the prior parameters for a given state were chosen to be

\[
\begin{align*}
b_1 &= 40(1 - 0.03) \left( NV_1 - \frac{1}{2} C_3 \right), \\
b_2 &= 40(1 - 0.03) \left( NV_2 - \frac{1}{2} C_3 \right), \\
b_3 &= 40(1 - 0.03) C_3, \\
b_4 &= 40(0.03),
\end{align*}
\]
where \( NV_i \) is the normal vote for candidate \( i \) and \( C_3 \) is the proportion of the 2000 vote for third-party candidates. Using these parameters, the prior distribution for a given state is

\[
p = (p_1, p_2, p_3, p_4) \sim \text{DIRICHLET}
\left(38.8 \left( NV_1 - \frac{1}{2} C_3 \right),
38.8 \left( NV_2 - \frac{1}{2} C_3 \right), 38.8 C_3, 1.2 \right).
\]

**Illustrations of priors.** The backdrop of the 2000 election may be used to illustrate how this prior works with real data. In 2000, 49% of Floridians voted for Governor Bush, 49% voted for Vice President Gore, and 2% voted for some other candidate. Therefore, the prior distribution for \( p \) in Florida is

\[
p = (p_1, p_2, p_3, p_4) \sim \text{DIRICHLET}(19.012, 19.012, 0.776, 1.2).
\]

From Figure 4, we can see that the marginal prior probability density of \( p_1 \) and \( p_2 \) are identical in this case.

To obtain an expression for the likelihood function, let \( X = (X_1, X_2, X_3, X_4) \) denote the random vector of sample proportions in a state poll for \( p \). Therefore, for a survey with \( n \) respondents,
\[
X = (X_1, X_2, X_3, X_4) \sim \text{MULTINOMIAL } (n, p_1, p_2, p_3, p_4),
\]
where the joint probability density of \(X\) is
\[
g(X|p) = \frac{n!}{x_1!x_2!x_3!x_4!} p_1^{x_1} p_2^{x_2} p_3^{x_3} p_4^{x_4}, \quad \sum_{k=1}^{4} p_k = 1, \ x_i \geq 0.
\]

As another example, consider a SurveyUSA poll (conducted in October 2004) in Florida that had 742 respondents. In this poll, 364 expressed an intention to vote for President Bush, 356 favored Senator Kerry, and the final 22 respondents were undecided. Using these polling data, the likelihood function for Florida voters is
\[
g(X|p) = \frac{742!}{364!356!0!22!} p_1^{364} p_2^{356} p_3^0 p_4^{22}, \quad \sum_{k=1}^{4} p_k = 1.
\]
Bayes’s theorem can be used to obtain the posterior distribution for \(p\). In particular,
\[
h(p|X) = C_B f(p) \cdot g(X|p),
\]
where
- \(h(p|X)\) is the posterior distribution density (for the probability of winning a state);
- \(C_B\) is a proportionality constant, chosen so that the prior integrates to 1;
- \(f(p)\) is the prior distribution density (in this case, Dirichlet);
- \(g(X|p)\) is the likelihood function density (in this case, multinomial).

Therefore,
\[
h(p|X) = C_B c p_1^{b_1 - 1} p_2^{b_2 - 1} p_3^{b_3 - 1} p_4^{b_4 - 1} \frac{n!}{x_1!x_2!x_3!x_4!} p_1^{x_1} p_2^{x_2} p_3^{x_3} p_4^{x_4}
\]
\[
= C p_1^{x_1 + b_1 - 1} p_2^{x_2 + b_2 - 1} p_3^{x_3 + b_3 - 1} p_4^{x_4 + b_4 - 1}, \quad p_i \geq 0, \forall \ i, \ \sum_{i=1}^{4} p_i = 1,
\]
where
\[
C = \frac{\Gamma\left(\sum_{k=1}^{4}(b_k + x_k)\right)}{\prod_{k=1}^{4} \Gamma(b_k + x_k)}
\]
is a constant of proportionality. This result means that the posterior distribution for $p$ given $X$ (polling data results) is distributed as $\text{DIRICHLET}(x_1 + b_1, x_2 + b_2, x_3 + b_3, x_4 + b_4)$, which translates to $\text{DIRICHLET}(383.012, 377.012, 0.776, 23.2)$ for the Florida data. The marginal densities of $p_1$ and $p_2$ are displayed in Figure 5.

**Incorporating the role of undecided voters.** Our method also includes a means for incorporating the uncertainty presented by voters who remain undecided up until election time. These variable voters are accounted for by different swing scenarios, which we term the “no swing scenario,” the “Republican swing scenario,” and the “Democratic swing scenario.” In a no swing scenario, 48% of declared undecided voters vote for the Republican candidate and 48% vote for the Democratic candidate. Alternatively, there may be a Republican swing in which 52% vote for the Republican candidate and 44% vote for the Democratic candidate, or a Democratic swing in which 44% vote for the Republican candidate and 52% vote for the Democratic candidate. Note that in each of the three scenarios, 4% of the undecided voters are assumed to vote for a third-party candidate, which may or may not capture the reality, particularly if undecided voters ultimately abstain from the election. This is an assumption of the model that can be modified by the user if

![Figure 5](http://apr.sagepub.com)
the user feels that it is far flung from any conceivable reality. After perusing exit poll results for our election of interest, we felt comfortable with this choice.

The posterior probability that a particular candidate wins a state can be computed from the joint posterior distribution of the $p$s. For the no swing scenario, we need only the posterior of $(p_1, p_2)$. For example, the probability that the Republican candidate wins a state is

$$P(p_1 + 0.48p_4 > p_2 + 0.48p_4 | x) = P(p_1 > p_2 | x)$$

$$= \int_0^{1/2} \int_{p_2}^{1-p_2} f_{12}(p_1, p_2 | x) \, dp_1 \, dp_2.$$

For the Republican swing scenario, the posterior probability must be computed as a triple integral over the appropriate region. Figure 6 shows the region in the $p_1 p_2$ plane for a fixed value of $p_4$; $p_4$ then goes from 0 to 1. As this figure suggests, the triple integral must be broken into two parts, giving

$$P(p_1 + 0.54p_4 > p_2 + 0.46p_4 | x) = P(p_1 + 0.08p_4 > p_2 | x)$$

$$= \int_0^1 \int_0^{0.5 - 0.54p_4} \int_0^{p_1 + 0.08p_4} f_{124}(p_1, p_2, p_4 | x) \, dp_2 \, dp_1 \, dp_4$$

$$+ \int_0^1 \int_{0.5 - 0.54p_4}^{1 - p_4} \int_{1 - p_4 - p_1}^{1 - p_4} f_{124}(p_1, p_2, p_4 | x) \, dp_2 \, dp_1 \, dp_4.$$

The posterior probability under the Democratic swing scenario is similarly computed.

Note that this analysis assumes that there is no third-party candidate who has a nonnegligible chance of winning a state. If a viable third-party candidate were present, we would need to make assumptions about the swing of undecided votes among the other candidates. The posterior probability that

$$p_1 + (\text{Republican swing}) \cdot p_4 > p_2 + (\text{Democratic swing}) \cdot p_4$$

and

$$p_1 + (\text{third-party swing}) \cdot p_4 > p_3 + (\text{third-party swing}) \cdot p_4$$
would then need to be computed. Although our model formulation can incorporate the impact of a third-party candidate, this feature was not needed in 2004 because no third-party candidate mounted a viable candidacy in this particular race.

**Implementation.** To obtain the probability that a candidate will win the electoral votes in any given state, we must compute a series of fairly involved formulas. For example, to implement the no swing scenario, we must evaluate a double integral. The Republican swing and the Democratic swing scenarios involve triple integrals. These particular integrals cannot be solved analytically. Instead, they must be approximated numerically. Accordingly, implementation of our model requires a software package that is able to compute numerical approximations for integrals. In addition, because these computations involve both very large numbers
(from the Gamma function) and very small numbers (from the fractions raised to large powers), the numerical evaluations are prone to inaccuracies unless a high degree of precision is maintained throughout the computation. We used WinBUGS to obtain the probabilities that each candidate would win a state. Kaplan and Barnett (2003) cleverly designed a dynamic programming algorithm to compute the probability distribution for the number of Electoral College votes that a candidate will receive. This dynamic programming algorithm, which uses the state-by-state probabilities, was implemented in MATLAB. Implementation of our model, however, can be completed in other software packages as well. For example, Mathematica could be used to evaluate the integrals.

**Forecasting Presidential Elections**

We now illustrate the use of our estimators for forecasting the 2004 U.S. presidential election. Our state-level surveys for this election were reported by Real Clear Politics, an independent company that gathers information from numerous publishing companies and organizes it for public consumption on its Web site. The polls were gathered from a variety of companies including Zogby, Rasmussen Reports, NBC, *The Wall Street Journal*, the American Research Group, Fox News, and Survey USA, among others.

For each state, the posterior distribution for the proportion of voters who will vote for a candidate, the prior distribution for $p$, and the likelihood distribution for $\mathbf{X}$ are all explicitly given in the previous section. The posterior probabilities, shown in Table 2, can be used to compute the probability that a candidate wins a state. A candidate who wins a state is awarded the number of Electoral College votes associated with that state (with the exception of Maine and Nebraska). To estimate the probability that President Bush wins a state, the posterior probability that $p_1 > p_2$ was computed, which is equivalent to assuming that all third-party candidates have a zero probability of winning a state. In 2004, no third-party candidate was in a position to win a state, though third-party candidates were influential in close states.

Once the probabilities of winning each individual state have been computed, we used the Kaplan and Barnett (2003) dynamic programming algorithm to compute the probability distribution for the Electoral College votes. More formally, in this stage, we number the states (including
Washington, D.C.) from 1 to 51, and let $p(k)$ be the probability that the candidate wins state $k$ and $v_k$ be the number of Electoral College votes for state $k$. Let $P(i, k)$ be the probability that the candidate wins exactly $i$ Electoral College votes in States 1, 2, . . . , $k$. Then, $P(i, k)$ can be computed for $k \geq 2$ via the following recurrence relation:

$$P(i, k) = \begin{cases} (1 - p(k))P(i, k - 1) + p(k)P(i - v_k, k - 1) & \text{if } i \geq v_k \\ (1 - p(k))P(i, k - 1) & \text{if } i < v_k \end{cases}$$

Table 2

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Note: Normal vote data were unavailable for Alaska, Hawaii, and Washington, D.C. We used the 2000 presidential vote outcome as the prior for these states and Washington, D.C.
with boundary conditions (i.e., $k = 1$),

$$
P(i, 1) = \begin{cases} 
1 - p^{(1)} & \text{if } i = 0 \\
p^{(1)} & \text{if } i = v_1 \\
0 & \text{otherwise.}
\end{cases}
$$

The probability that a candidate wins a total of $i$ electoral votes is given by $P(i, 51)$; hence, the probability that the candidate wins the presidency is given by $\sum_{i=270}^{538} P(i, 51)$. The posterior estimates of the probability of a candidate winning state $k$ (described in the Bayesian Estimators section) is used in place of $p^{(k)}$ in this algorithm, based on available polling data.

Figures 7, 8, and 9 report empirical probability density functions for the number of Electoral College votes won by the Republican candidate under the no swing scenario, Republican swing scenario, and Democratic swing scenario, respectively. For the no swing scenario, the probability that President Bush wins the 2004 election is 0.63, with the expected number of Electoral College votes a little more than 277. In the final tally, President Bush won 286 Electoral College votes. The probability that he would have received at least 300 Electoral College votes is 0.16. For the Republican swing scenario, the probability that Bush would win the 2004 election is 0.71, with the expected number of Electoral College votes a little more than 282. The probability that he would have received at least 300 Electoral College votes is 0.22. For the Democratic swing scenario, the probability that Bush would win the 2004 election is 0.54, with the expected number of Electoral College votes a little more than 272. In addition, the probability that he would have received at least 300 Electoral College votes is 0.11. These results suggest that the poll data accurately indicated a very tight election.

The output from our model includes three different potential outcomes to capture last-minute campaign changes under the assumption that a small percentage of votes are truly swing votes and remain up for grabs even in the last hour of the campaign with the release of critical information. Surprising last-minute news releases are possible and certainly on the strategy radar of the campaigns. If the campaigns cruise into Election Day with the same messages they have touted throughout the election, then the no swing scenario is the most likely. If the Republicans are somehow able to mount a concerted and effective effort in the last hours to swing some voters in their direction, then the Republican swing distribution would be the most relevant. Similarly, the Democratic swing distribution would be the distribution of interest if the Democrats were able to mount an effective final-hour campaign. These last-minute
efforts are commonplace and occur after the polls on which our estimates are based. Accordingly, supplying the three different outcomes gives us a way to account for relevant information that transpires outside of our data window.

Unlike non-Bayesian forecasting models, our model supplies a posterior distribution for the resulting Electoral College tally. The distribution allows us to make a point estimate for the Electoral College vote, if such precision is requested, while also allowing one to examine the uncertainty attached to our estimates. Note as well that the final Electoral College tally need not match the results obtained by predicting each state separately and then simply summing up the tally from each state separately. If there are several states where the outcome is close, but leaning to Bush, we would not necessarily expect Bush to win each of these states even though a single point estimate for each state would fall in his favor. In our polls,
in 12 of the states Bush and Kerry were within 5 percentage points of each other. In addition, there were 5 more states where the candidates were 6 points apart. In this election, every state predicted to be in Bush’s camp, except New Hampshire, was computed to have at least an 80% probability of voting for Bush. In contrast, there were 208 electoral votes in total from states that had at least an 80% probability of voting for Senator Kerry. That is, accordingly to our analysis, Senator Kerry had to win more of the battleground states than President Bush in order to win the election.

Discussion

In the end, what matters is the Electoral College vote. We argue, then, that election forecasting efforts should be directed at the Electoral College
vote rather than the popular vote. Attention to the Electoral College changes forecasting in significant ways. Any prediction involves many predictions, one for every state (and Washington, D.C.) rather than a single prediction for the national popular vote. More data are involved as well as more analysis. Our method is focused not on single state predictions or even a single national prediction, but on finding an accurate estimate of the distribution of electoral votes across the nation. From this distribution, one may obtain a point estimate and measures of uncertainty for the final election outcome.

We have presented a methodology for predicting the outcome of the U.S. presidential election that uses a Bayesian estimation approach that incorporates polling data. Our model includes the effect of third-party candidates and declared undecided voters as input to the Kaplan and Barnett

Figure 9

Estimate of Distribution of Electoral Votes in 2004 for President Bush Under the Democratic Swing Scenario

![Figure 9](image-url)
dynamic programming algorithm to build the Electoral College vote probability distribution for each candidate. There are other ways to proceed as well. For instance, we could have used the individual state predictions to generate the Electoral College distribution via Monte Carlo simulations. This is an alternative method that would also yield an Electoral College distribution. However, our approach using the dynamic programming algorithm is advantageous because it computes the probability mass function for the Electoral College votes exactly. An infinite number of Monte Carlo simulations would yield the same distribution, whereas a smaller number of simulations would include more variability. Plainly, there are different ways to proceed. Our point is not that we have identified the only method of obtaining an Electoral College distribution or that all methods need to be Bayesian in nature, but that the Electoral College distribution is the entity of interest in forecasting models. We have demonstrated a simple means of identifying this distribution that is substantively consistent and allows us to incorporate finer details that may affect the election outcome, especially in the types of close elections that have typified presidential elections recently. We illustrated the predictive capability of our particular estimation procedure on actual elections. Our methods are flexible and also applicable to different scenarios such as House and Senate races as long as state-by-state polling data are available for these races.

Given the recent trends in presidential elections, the methodology presented provides a rigorous approach for transforming state-level polling data into presidential election forecasts. By incorporating third-party candidates and undecided voters (using swing voter effects), the emotionally heated peaks and valleys of tightly contested elections are transformed into a rational probabilistic representation of the likely winner of the race. Surely, as polling data change, so do the predictions, and our methodology can be used at any point in the campaign cycle to compare and capture these changes and allocate appropriate weight to them so as to provide reasonable predictions even in the most volatile elections.

Note

1. We did examine other values for $\sum_{k=1}^4 b_k$, ranging from 10 to 70. Values around 40 yield similar results, whereas values significantly larger or smaller than 40 may not be appropriate.
References


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